

LARS: A Logic-based Framework for Analyzing Reasoning over Streams

Harald Beck Minh Dao-Tran Thomas Eiter Michael Fink

AAAI 2015

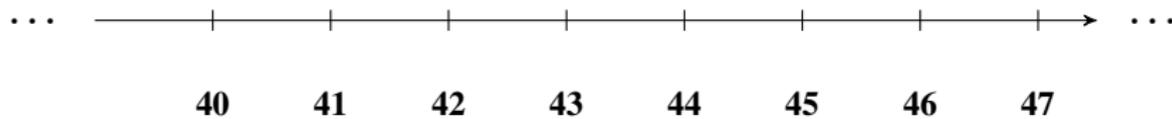
January 27, 2015

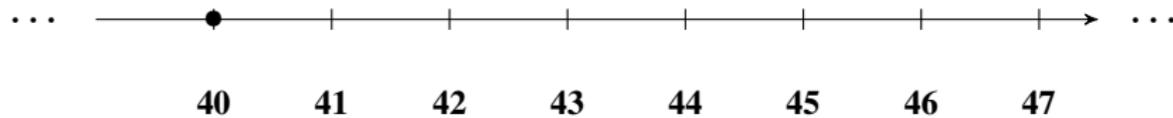


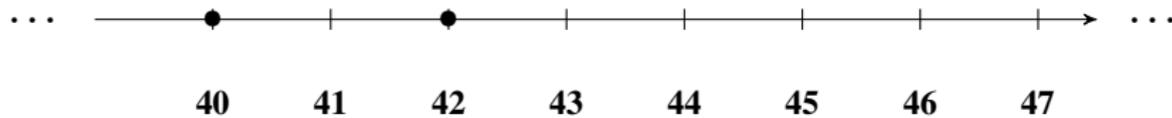
FAKULTÄT
FÜR INFORMATIK

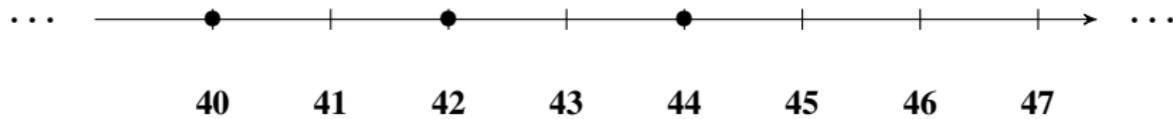
Faculty of Informatics

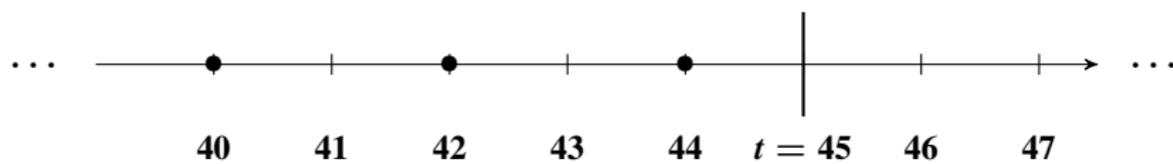




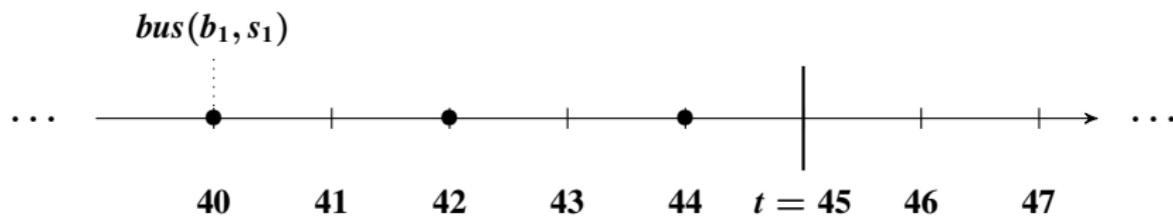




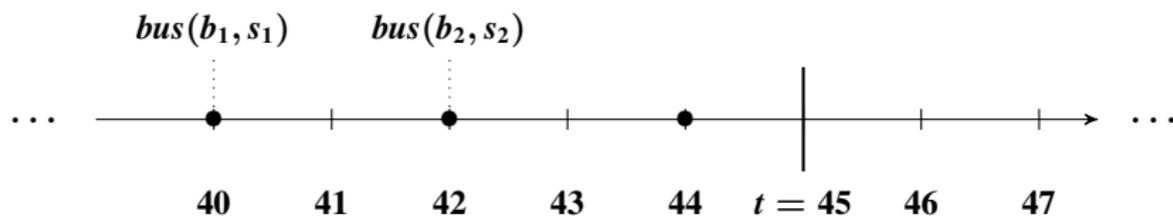




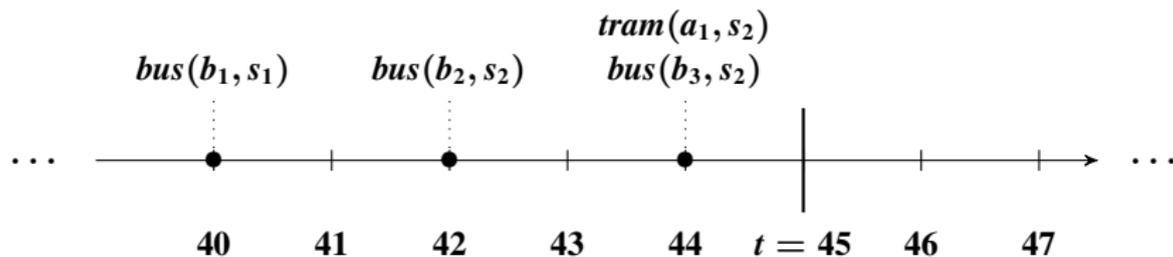
Public transport scenario



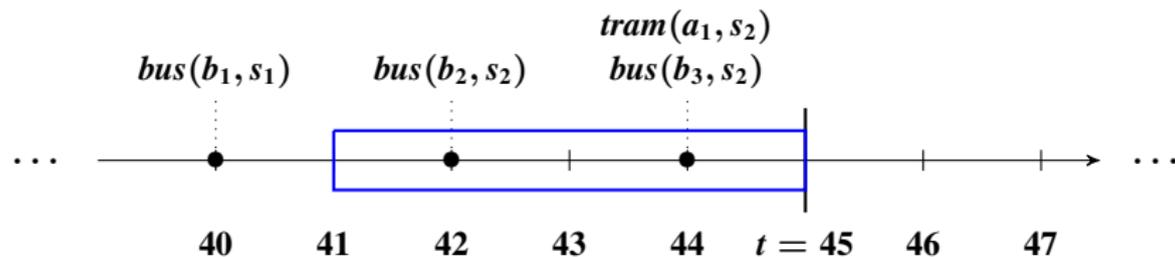
Public transport scenario



Public transport scenario

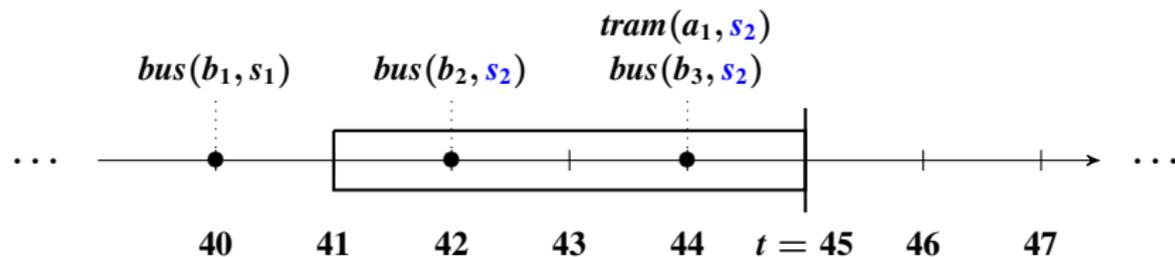


Public transport scenario



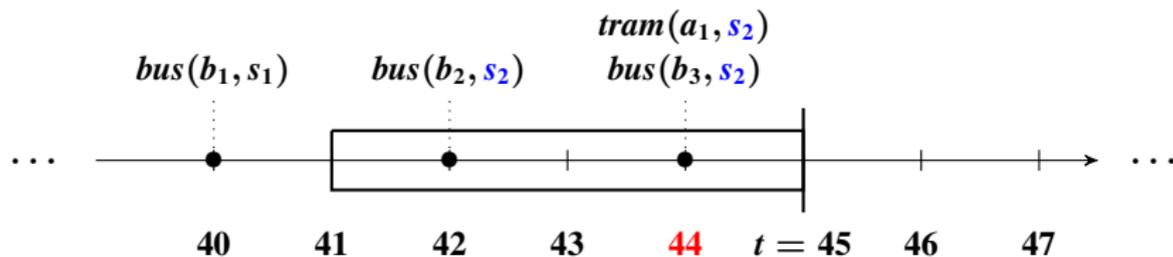
- ▶ Trams and buses appearing within the **last 4 minutes**,

Public transport scenario



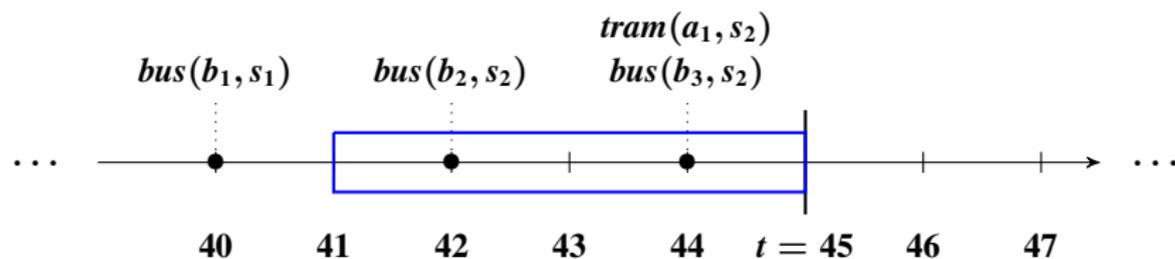
- ▶ Trams and buses appearing within the last 4 minutes,
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Public transport scenario



- ▶ Trams and buses appearing within the last 4 minutes,
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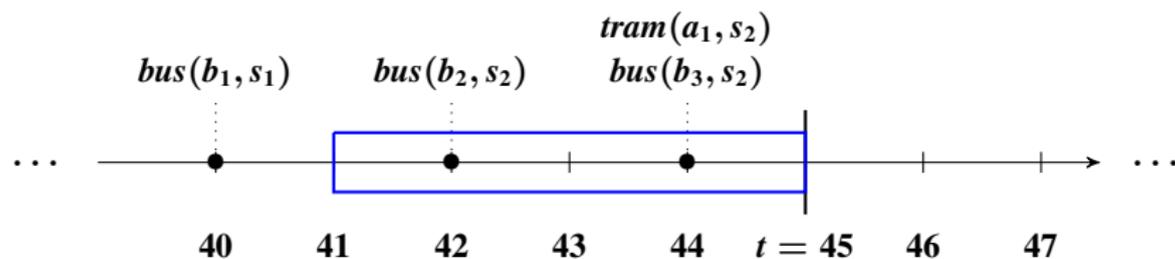
Public transport scenario



- ▶ Trams and buses appearing within the last 4 minutes,
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- ▶ **CQL** (continuous query language)

```
SELECT * FROM tram [RANGE 4], bus [RANGE 4]
WHERE tram.S = bus.S
```

Public transport scenario

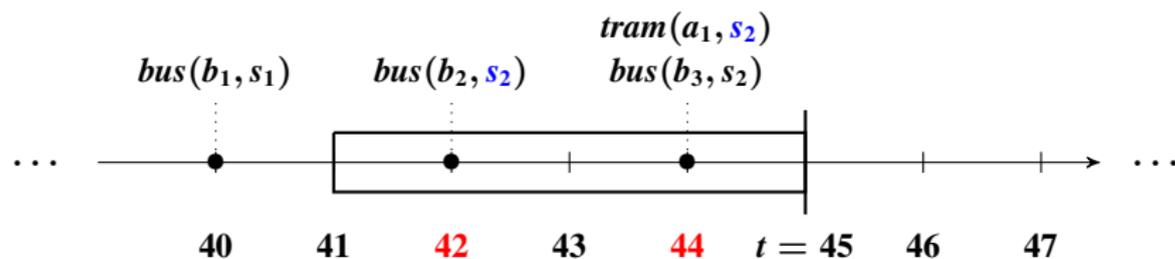


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Public transport scenario



- ▶ Trams and buses appearing within the last 4 minutes,
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- ▶ **CQL** (continuous query language)

```
SELECT * FROM tram [RANGE 4], bus [RANGE 4]
WHERE tram.S = bus.S
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- ▶ :-(
Query also reports bus at 42 with tram at 44

Diverse Approaches - Lack of Unifying Theory

- ▶ **Data Management:** low-level, high frequency
- ▶ **Semantic Web:** SPARQL extensions
- ▶ **KR & R:** *high-level*, lower frequency

Diverse Approaches - Lack of Unifying Theory

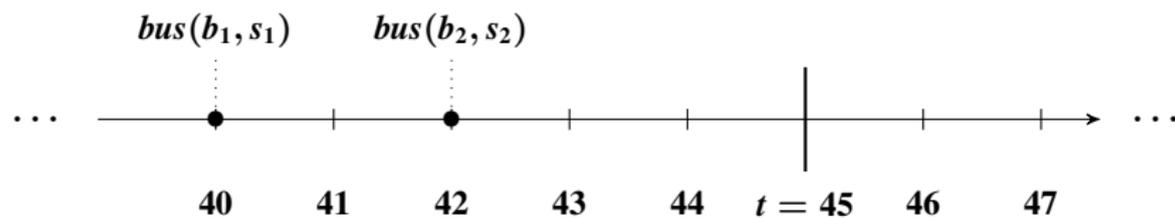
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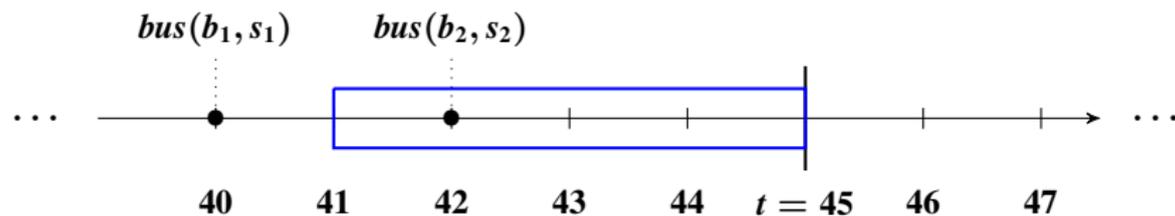
- ▶ Hard to understand and compare semantics
- ▶ \Rightarrow Need language for formal **analysis**

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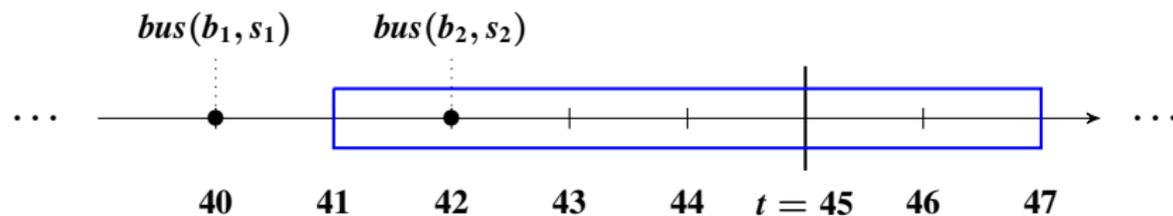
- ▶ Hard to understand and compare semantics
- ▶ \Rightarrow Need language for formal **analysis**
- ▶ Formal semantics for advanced reasoning over streams




 \boxplus_{τ}^4

► Window operators

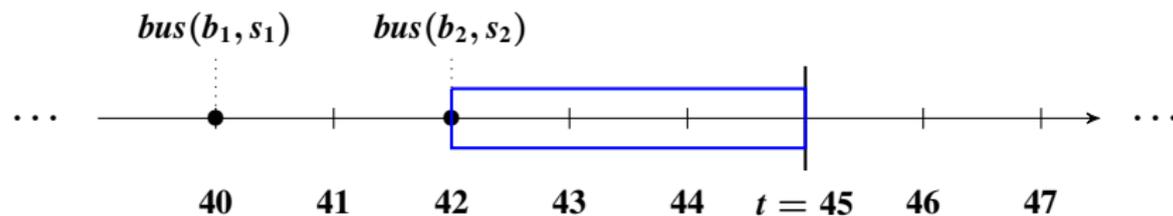
\boxplus_{τ} time-based window



$$\boxplus_{\tau}^{(4,2)}$$

► Window operators

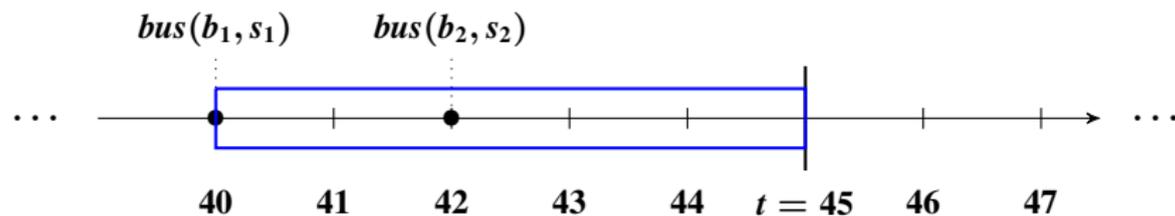
\boxplus_{τ} time-based window



$\boxplus^1_{\#}$

► Window operators

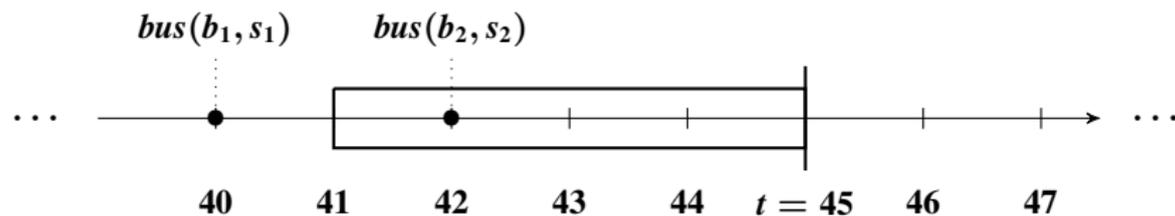
\boxplus_{τ} time-based window
 $\boxplus_{\#}$ tuple-based window


 $\boxplus_{\#}^2$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window


 \boxplus_{τ}^4

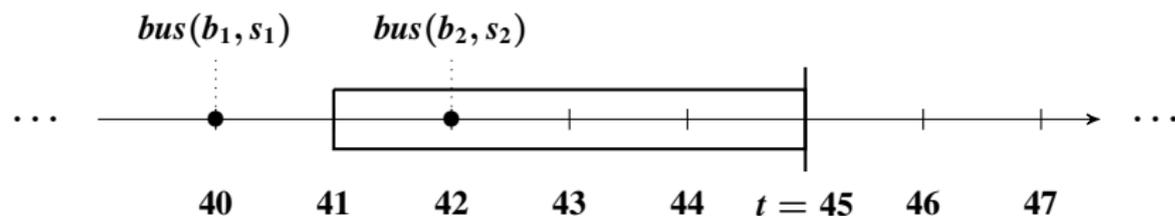
► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

...

► Time reference



$$\boxplus_{\tau}^4 \diamond bus(b_2, s_2)$$

► Window operators

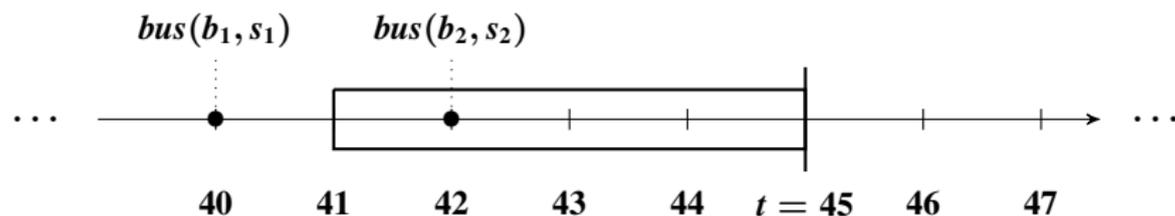
\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

...

► Time reference

\diamond some time



$$\boxplus_{\tau}^4 \diamond bus(b_2, s_2) \rightsquigarrow yes$$

► Window operators

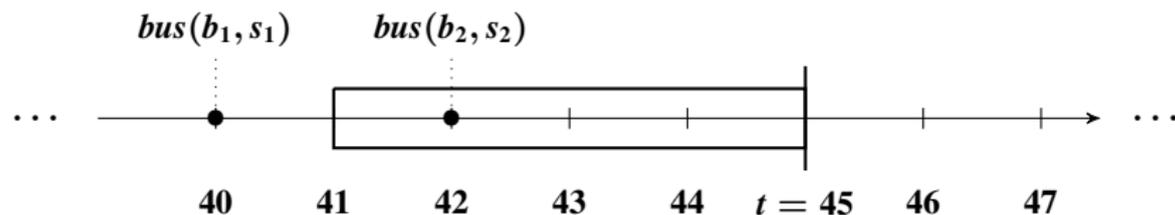
\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

...

► Time reference

\diamond some time



$$\boxplus_{\tau}^4 \square \neg jam$$

► Window operators

\boxplus_{τ} time-based window

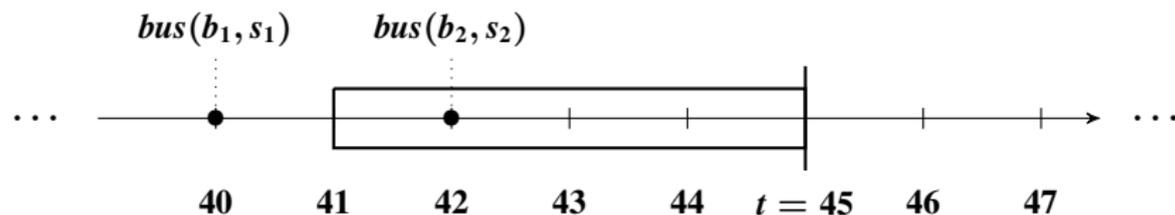
$\boxplus_{\#}$ tuple-based window

...

► Time reference

\diamond some time

\square all the time



$$\boxplus_{\tau}^4 \square \neg jam \rightsquigarrow yes$$

► Window operators

\boxplus_{τ} time-based window

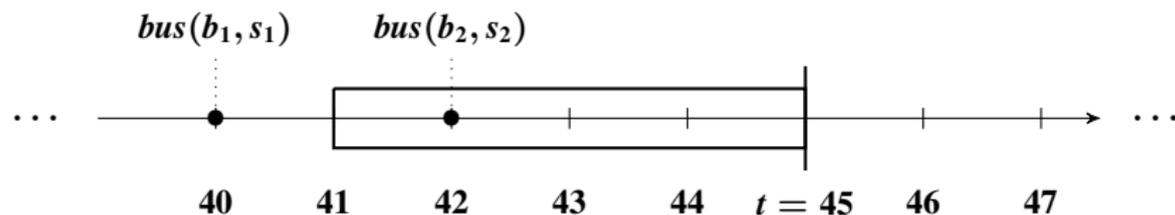
$\boxplus_{\#}$ tuple-based window

...

► Time reference

\diamond some time

\square all the time



$$\boxplus_{\tau}^4 @_{42} bus(b_2, s_2)$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

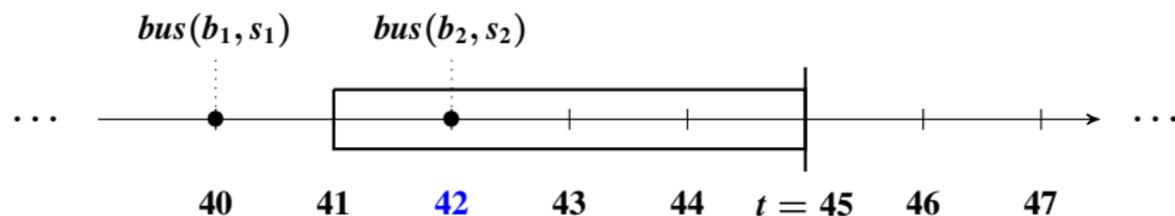
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\tau}^4 @_{42} bus(b_2, s_2) \rightsquigarrow yes$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

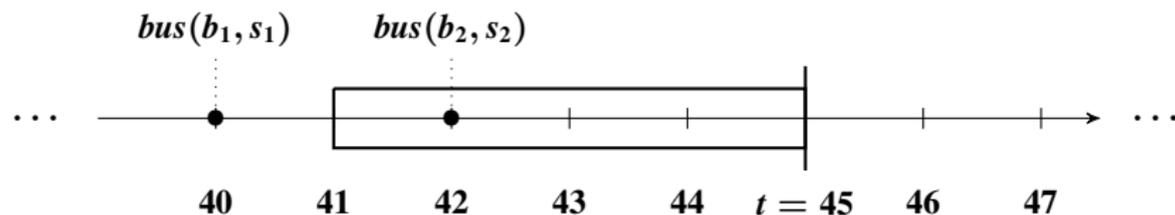
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\tau}^4 @_{40} bus(b_1, s_1)$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

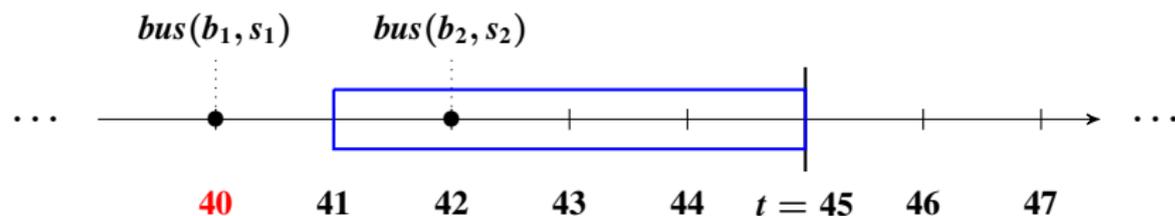
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\tau}^4 @_{40} bus(b_1, s_1) \rightsquigarrow no$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

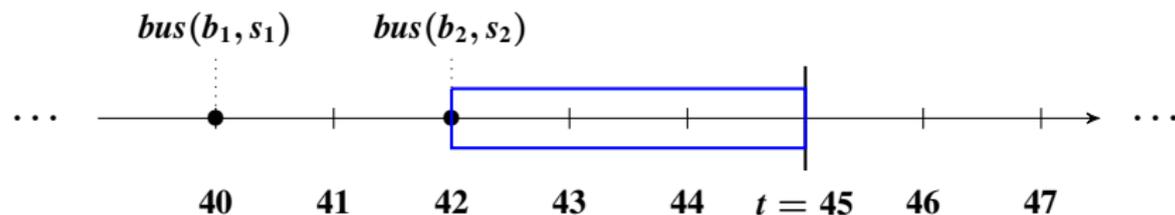
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time


 $\boxplus_{\#}^1$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

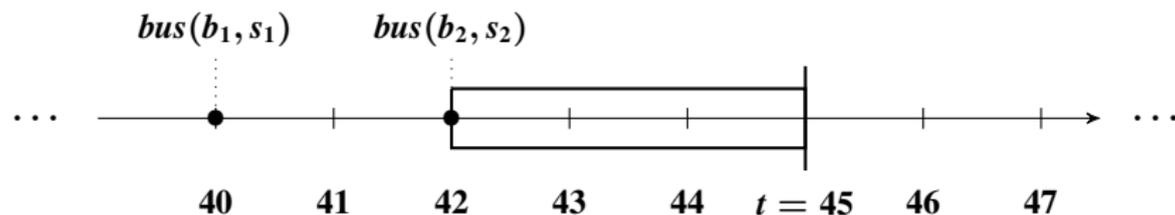
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\#}^1 @_T$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

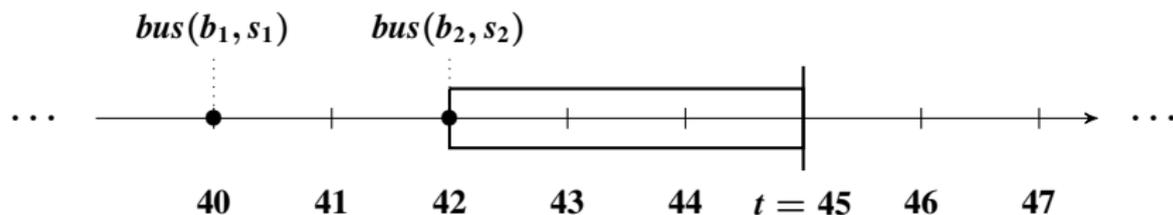
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\#}^1 @_T bus(B, S)$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

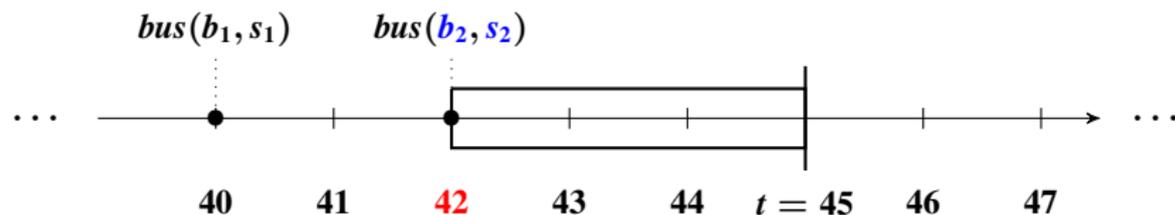
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\#}^1 @_T bus(B, S) \rightsquigarrow T = 42, B = b_2, S = s_2$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

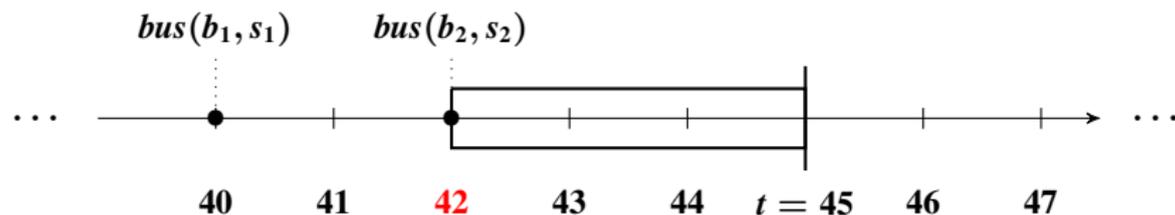
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► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\#}^1 @_T bus(B, S)$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

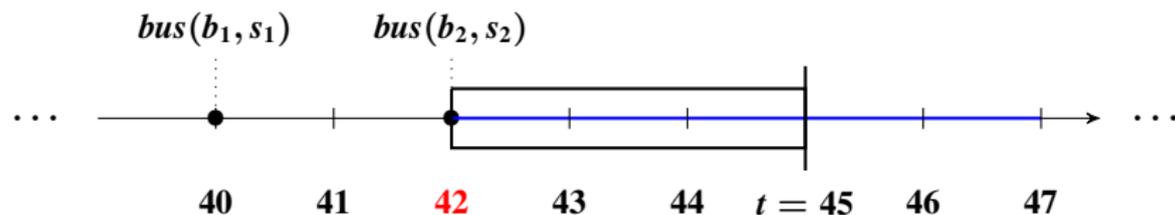
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\#}^1 @_T bus(B, S), reach(S, S', D),$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

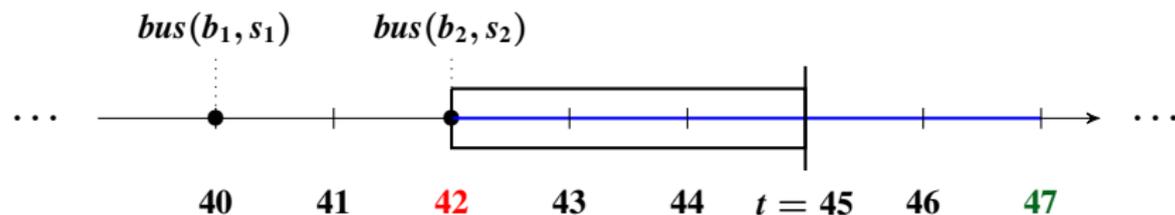
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\boxplus_{\#}^1 @_T \text{bus}(B, S), \text{reach}(S, S', D),$$

$$T' = T + D$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

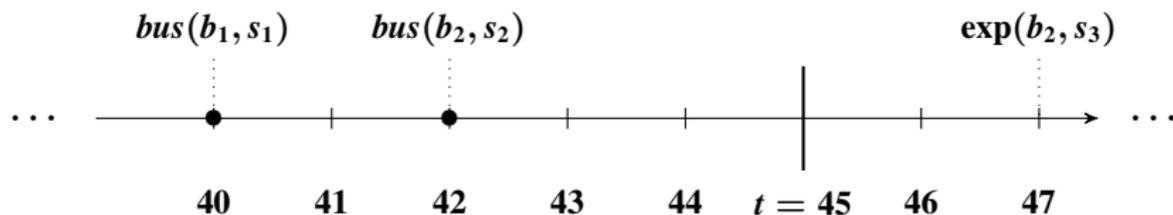
...

► Time reference

\diamond some time

\square all the time

$@_{t'}$ exact time



$$\textcircled{t}' \exp(B, S') \leftarrow \boxplus_{\#}^1 \textcircled{t} \text{ bus}(B, S), \text{ reach}(S, S', D),$$

$$T' = T + D$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

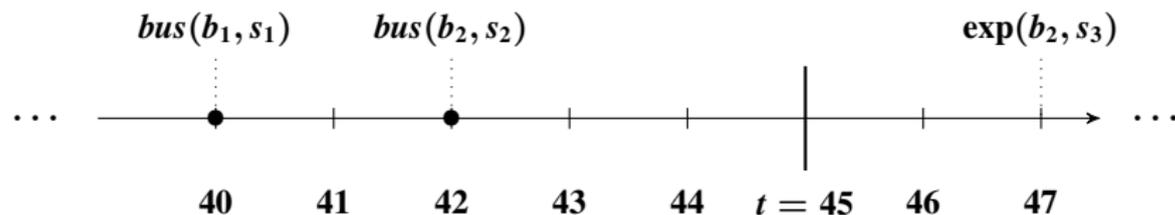
...

► Time reference

◇ some time

□ all the time

\textcircled{t}' exact time



$$\begin{aligned} @_{T'} \exp(B, S') &\leftarrow \boxplus_{\#}^1 @_T \text{bus}(B, S), \text{reach}(S, S', D), \\ T' &= T + D, \text{not } \boxplus_{\tau}^{20} \diamond \text{jam}. \end{aligned}$$

► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

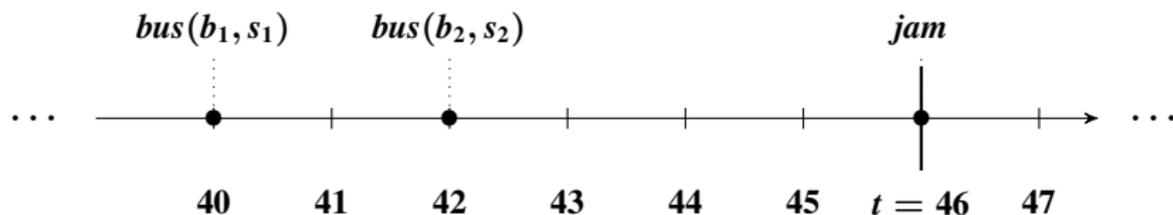
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► Window operators

\boxplus_{τ} time-based window

$\boxplus_{\#}$ tuple-based window

...

► Time reference

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\square all the time

$@_{t'}$ exact time

In the paper . . .

- ▶ Formal language
 - ▶ Streams, windows, formulas, rules
 - ▶ Stable model semantics

- ▶ Complexity
 - ▶ Model Checking: co-NP-c
 - ▶ SAT: Σ_2^P -c
 - ▶ If Nesting of \boxplus unbounded: both PSPACE-c

$$\boxplus_{\tau}^{60} \square \boxplus_{\tau}^5 \diamond \mathit{bus}$$

- ▶ Capturing CQL (continuous query language)

- ▶ Relation to ETALIS (complex event processing; intervals)

Summary

- ▶ Goal: Theoretical underpinning for stream reasoning
 - ▶ Analysis
 - ▶ Model-based, non-monotonic semantics
- ▶ LARS
 - ▶ Window operators \boxplus
 - ▶ Time reference: \diamond , \square , $@_t$
 - ▶ Rule-based; ASP-like semantics
 - ▶ Not an end user language
- ▶ Future work
 - ▶ Compare existing semantics
 - ▶ Implementation of tractable fragments
 - ▶ Incremental evaluation
 - ▶ ...